Inga Wei

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EDUCATION

Northeastern University
B.S. in Computer Engineering
(May 2020)
Minor in Graphic Design
GPA 3.844
Dean's List
Honors Scholar
Extracurriculars

Society of Women Engineers Enabling Engineering Engineers Without Borders

Songwriting Club

COURSEWORK

Embedded Design Enabling
Robotics • Discrete Structures •
Circuits/Signals: Biomedical
Applications • Digital
Design/Computer Organization •
Electronics • Networks • Object
Oriented Design • Robotics •
Probability and Statistics •
Advanced Engineering Algorithms
• Computer Systems

SKILLS

Altium • Verilog • x86 Assembly • Simulink • PSpice

C++ • Python • Java • Arduino • MATLAB • HTML • CSS • TCL

EMPLOYMENT

Cruise Automation Electrical Engineer

Aug. 2020 - Present San Francisco, CA

 Designed test boards (schematic capture and layout) in Altium for FPGA evaluation, involving CAN, I2C, SPI, LVDS, and MIPI signals

- Developed and implemented daughtercard identification system using I2C IO expander for system with multiple potential daughtercards. Allows embedded engineers to identify which daughtercards are attached to main system automatically
- Spearheaded and executed data storage and processing system in Google Cloud Platform for team, allowing cheaper storage and faster processing (from 30 minutes to 16 seconds) of multi-gigabyte files. Wrote Allan Variance and other processing scripts in SQL (BigQuery) for IMU evaluation
- EE Lead for IMU module, worked closely with vendor to debug schematic issues and meet Cruise's performance and cost specifications

Cruise Automation

July - Dec. 2019 San Francisco, CA

Hardware R&D Engineer

- Configured FPGA IO and PS in Vivado for in-car prototypes involving SPI, UART, I2C, and SGMII interfaces
- Developed TCL code to rebuild Vivado FPGA configurations in embedded Linux environment
- Prototyped developmental hardware and software in Arduino to interface with IMU for data collection
- Wrote SPI-like bus driver to control galvo laser for LIDAR development

Hasbro Studios

Jan - June 2018 Burbank, CA

Electrical Engineer

- Designed, built, and soldered electronic prototypes for upcoming products involving use of actuators, motors, IR detectors, electret microphones, hall sensors, photoresistors, etc.
- Developed code to be utilized in brand product with PCBs from various vendors, using C and Assembly based code
- Used Python to automate WAV file conversion for company use
- Built and programmed POV LED fan to display any 20x20 bitmap using Arduino, MATLAB, and Python
- Worked remotely with team of 6 to fully develop a brand product from conception to market

ENGINEERING PROJECTS

PCB Review in Virtual Reality

Jan - Apr. 2020

Northeastern Capstone

- Developed system to view KiCAD PCBs in virtual reality with team of 6 using Godot
- Won first place prize amongst Computer/Electrical Engineering Department for Northeastern Capstone
- Link to final presentation: https://www.youtube.com/watch?v=VWYOo4ThcNk

One-Handed Guitar

Spring 17 - Fall 2018

Enabling Engineering

- Collaborated with a team of 6 to design and build a contraption that compresses guitar strings at will to mimic the mechanical action of fingering chords
- Utilized Arduino to allow the mechanism to play pre-specified chords with use of foot pedal
- Built for a teen with cerebral palsy who has limited mobility of his left side